

Soft constraints: models

T. Schiex

INRA - Toulouse, France

Outline ?

- Day 1: soft constraints models
- Day 2: branch and bound algorithms
- Day 3: inference
- Day 4: local inference and B&B
- Day 5: polynomial classes, applications

Why soft constraints ?

Constraint satisfaction problems usually allow to represent many decision problems:

- identify decision variables with their domains
- list all desirable properties (constraints)
- find a solution (satisfies all constraints)

Eg: job shop scheduling.

Job Shop scheduling

- a set of **tasks** $T = \{t_1, \dots, t_n\}$, task t_i has **duration** d_i
- task t_i may use some **resource** R_i (machine...)
- resources cannot be shared
- some tasks needs to be done **before** others ($t_i \rightarrow t_j$)
- must have the **raw materials** delivered
- must deliver the **finished product** in time

CSP model

Variables: a **starting time** s_i for task t_i

Constraints:

- precedence $t_i \rightarrow t_j: s_j \geq s_i + d_i$
- raw materials: some $s_i \geq raw_i$
- delivery time: some $s_i \leq del$
- resources:

$$R_i = R_j \Rightarrow (s_j \geq s_i + d_i) \vee (s_i \geq s_j + d_j)$$

Finding a feasible schedule is a NP-hard problem.

What if no feasible schedule exists ?

For most real problems, constraints may represent:

- **physical laws**: time, space, capacity...
- **desired properties**: preferences...
- **uncertain laws**: not sure it will apply in practice

Precedence, raw materials, resources: **hard** constraints

Delivery time: **preference**.

Machine failure: **uncertain**.

Time tabling

- number of rooms, courses
- size of audience/size of room
- available time slots
- one teacher can only give one course at a time
- Soft: precedences between courses
- Soft: different days for different lectures
- Soft: teacher's preferences over days/times

Why soft constraints are needed

- stating everything as a constraint may lead to **unfeasible** (inconsistent) problems
- stating only physical laws ignoring preferences, uncertainties may lead either to:
 - **poor decisions**
 - likely **inapplicable** decisions

Needs to distinguish between these in the modeling step.

Soft constraints: a natural way to locally express a complex criteria.

Notations

- A k -tuple: a sequence of k objects (v_1, \dots, v_k)
- The i^{th} component of a tuple t is denoted as $t[i]$.
- The cartesian product of sets A_1, \dots, A_k ($A_1 \times \dots \times A_k$ or $\prod_{i=1}^k A_i$) is the set of all the k -tuples (v_1, \dots, v_k) such that $v_1 \in A_1, \dots, v_k \in A_k$.

Notations

A variable represents an unknown element of its domain, a finite set of values.

- given a sequence of variables $S = (x_1, \dots, x_k)$ and their domains D_1, \dots, D_k , a relation R on S is a subset of $D_1 \times \dots \times D_k$ (scope S , arity $|S|$).
- Scope emphasis: $t_S \in R_S =$ assignment of S .
- $S' \subseteq S, t_S[S'] =$ projection of t_S on S' .

Classical CSP

A constraint network (X, D, C) :

- a set of **variables** $X = \{x_1, \dots, x_n\}$
- a set of **domains** $D = \{D_1, \dots, D_n\}$
- a set of e **constraints** C .

A constraint $c \in C$ is a relation on a sequence of variables S , denoted c_S . $|S|$ is the arity of c_S .

$c_S \subset \prod_{x_j \in S} D_j$ specifies the *allowed* assignments for the variables of S .

Fuzzy CN

Relies on the notion of **fuzzy sets**.

Given a set E , a fuzzy set f on E is defined by a membership degree function μ_f :

$$\mu_f : E \rightarrow [0, 1]$$

- $\mu_f(x) = 1$ means x belongs to f
- $\mu_f(x) = 0$ means x does not belong to f

Intermediate values allow for intermediate degrees of membership.

Classical sets: only 0 and 1 are used.

from fuzzy sets to fuzzy relations

Fuzzy relation R on S : a fuzzy set of tuples on S . $\mu_R(t)$ is the membership degree of tuple t to R .

Given 2 fuzzy sets f and g , the fuzzy set $f \cap g$ has a membership degree function defined by:

$$\mu_{f \cap g}(x) = \min(\mu_f(x), \mu_g(x))$$

NB: conjunctive interpretation. Other exists (min \rightarrow mean...).

Join of 2 fuzzy relations $R_S, R'_{S'}$: a fuzzy rel. on $S \cup S' \dots$

$$\mu_{R_S \bowtie R'_{S'}}(t) = \min(\mu_{R_S}(t[S]), \mu_{R'_{S'}}(t[S']))$$

Fuzzy CSP

A fuzzy CN is a triple (X, D, C) :

- X is the usual set of variables
- D is the usual set of domains (may be fuzzy sets).
- C is a set e of fuzzy constraints.

A fuzzy constraint $c_S \in C$ is a fuzzy relation on S . It assigns a degree of membership to each tuple on S (degree of satisfaction of the constraint).

Semantics of a fuzzy network: $\bigwedge_{c \in C} c$. Is a fuzzy set of solutions.

Fuzzy dinner: drink and meal

- fish or meat: f 0.8, m 0.3
- water, Barolo or Greco di Tufo w 0.7, b 1.0, g 0.9

	w	b	g
f	0.6	0.7	1.0
m	0.6	1.0	0.5

Fuzzy set Sol of solutions: $\mu_{Sol}(t) = \min_{c_S \in C} (\mu_{c_S}(t[S]))$.

Fuzzy dinner, continued

$$\mu_S((m, w)) = \min(0.3, 0.7, 0.6) = 0.3$$

$$\mu_S((m, b)) = \min(0.3, 1.0, 1.0) = 0.3$$

$$\mu_S((f, b)) = \min(0.8, 1.0, 0.7) = 0.7$$

$$\mu_S((f, g)) = \min(0.8, 1.0, 1.0) = 0.8$$

What if no fish ? The infamous drowning effect.

Typical problem: find a complete assignment t that maximizes $\mu_{Sol}(t)$, i.e.

$$\max_t \left(\min_{c_S \in C} (\mu_{c_S}(t[S])) \right)$$

Max-min problem. Shift from satisfaction to optimization.

Possibilistic CSP

We start from a classical CSP.

Each constraint is assigned a priority between 0 and 1.

We want to minimize the priority of the most violated constraint.

Two differences with fuzzy CSP:

- Weights are associated with constraint, not tuples
- Min-max-optimization problem (dual to the max-min)

Ex: translate the previous fuzzy pb. to possibilistic CSP.

Implied constraints

Given a classical CSP (X, D, C) , an implied constraint is a constraint which is satisfied by all solutions of the problem.

It can be added to the CSP without changing the solution set.

Similar notion in fuzzy/possibilistic CSP.

Eg.: all solutions with w have a membership degree < 0.6 . A unary constraint that lowers the membership degree of w to 0.6 can be added. Fuzzy set of solutions unchanged.

Improving discrimination

Lexicographic CSPs:

- we keep fuzzy CSP
- evaluation of a complete assignment: the sorted vector of membership degrees of all assigned constraints.
- goal: to find a complete assignment with maximum evaluation (lexicographic ordering).

Ex: compare solutions of the fuzzy dinner.

Ex: the optimum lex solutions are optimum fuzzy solutions.

Ex: implied constraints ?

Modeling additive costs

Weighted CSPs:

- each constraint/tuple has a violation cost (default 1: MaxCSP)
- evaluation of a complete assignment: the sum of all costs of all violated constraints.
- goal: to find a complete assignment with minimum cost.

Ex: consider the fuzzy dinner as a weighted CSP

Ex: transform a lex. CSP in a weighted CSP and vice-versa

Ex: Implied constraints ?

Modelling uncertainty

Probabilistic CSPs:

- each constraint c has a certain (independent) probability $p(c)$ to be part of the real problem (eg. failure probability).
- evaluation of a complete solution: probability that it will be a solution of the real problem
- goal: find a maximum probability assignment.

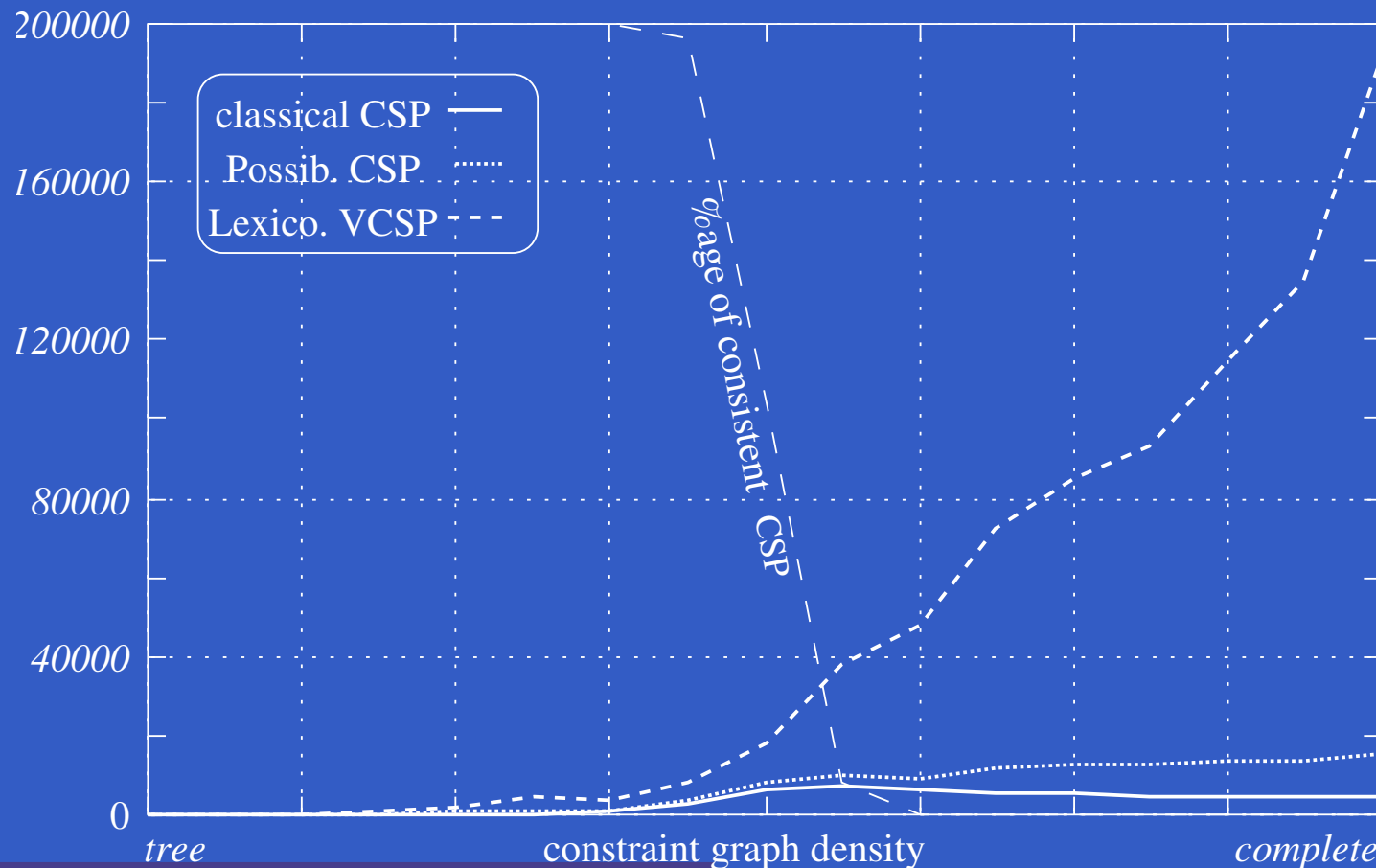
Ex: what is the evaluation ?

Ex: transform to weighted CSP

Ex: Implied constraints ?

A puzzling situation (1994)

- many frameworks, similar dedicated algorithms.
- some frameworks much harder to solve than others



Generic soft CSP models

Motivations: design a generic model that covers all existing proposals:

- to avoid repeated algorithmic work
- to understand what makes some problem harder than others

Generality: maximizes the number of frameworks covered

Specificity: stronger properties means more theorems, properties, algorithms.

Expected results

- to have a unique representation framework with efficient algorithms;
- to take into account in the same framework both hard constraints and soft constraints;
- to represent in the same settings consistent problems, with preferences on the acceptable solutions and inconsistent problems, with preferences on the way they should be relaxed.

Soft constraints vs. optimization: emphasis on a combination of local criteria. Overconstrained (unfeasible) problems.

HCSP (Borning et al. 1989)

- a **strength level** for each constraint (ordered: required, strong, medium, weak...)
- an **error function** for each constraint.
- find a solution that satisfies all required and other as much as possible, successively in each level.
- some pre-defined **comparators** on complete assignments (locally-better, weighted-sum better...)

Move the endpoint of an horizontal line with a mouse.
required: horizontal line, inside the window
strong: the endpoint follows the mouse position.

Partial CSP (Freuder 1989)

- when a problem is overconstrained, this means a solution satisfies only some of them (a relaxed problem).
- define a **metric** between problems and solve the problem which is
 - closest to the original
 - consistent
- 3 queens: ignore diagonal attack (constraint relaxation), use a 4x3 chessboard (domain relaxation)...

Very general (metrics properties). Not completely specified. Most results on Weighted CSP (Freuder Wallace 1992).

Valued CSP (1995)

- with each **constraint/tuple**: a **valuation** that reflects the violation cost : preference, weight, priority, probability of being violated...
- the **valuation of an assignment** is the combination of the valuations expressed by each constraint using a **binary operator** (extra axioms).
- assignments can be compared using a **total order** on valuations.
- the problem is to produce an **assignment of minimum valuation**.

Commutative totally ordered semigroup with a monotonic operator.

More precisely

$$S = \langle E, \oplus, \preceq_v, \perp, \top \rangle.$$

- E = **set of valuations**, made of numbers or symbols, used to assess local assignments;
- \perp = **minimum element** of E , corresponds to completely consistent assignments;
- \top = **maximum element** of E , used to annotate hard constraints, corresponds to totally inconsistent assignments;
- \preceq_v = **total order** on E , used to compare two valuations;
- \oplus = **operator** used to **combine** two valuations;

Valued CSP

A tuple $\langle X, D, C, S \rangle$

- $X = \{x_1, \dots, x_n\}$ is a set of n **variables**.
- $D = \{D_1, \dots, D_n\}$ is the collection of the **domains** of the variables in X .
- C is a set of **constraints**. A constraint c (c_S) is a function defined on a set of variables $S \subseteq X$ that maps tuples to valuations $c : \prod_{x_i \in S} D_i \rightarrow E$.
- $S = \langle E, \oplus, \preceq_v, \perp, \top \rangle$ is a **valuation structure**.

The valuation of a complete assignment

$$val(t) = \bigoplus_{c_S \in C} c_S(t[S])$$

Required properties

- $\forall \alpha, \beta \in E, (\alpha \oplus \beta) = (\beta \oplus \alpha).$ (commutativity)
- $\forall \alpha, \beta, \gamma \in E, (\alpha \oplus (\beta \oplus \gamma)) = ((\alpha \oplus \beta) \oplus \gamma).$
(associativity)
- $\forall \alpha, \beta, \gamma \in E, (\alpha \preceq_v \beta) \Rightarrow ((\alpha \oplus \gamma) \preceq_v (\beta \oplus \gamma)).$
(monotonicity)
- $\forall \alpha \in E, (\alpha \oplus \perp) = \alpha.$ (neutral element)
- $\forall \alpha \in E, (\alpha \oplus \top) = \top.$ (annihilator)

Ex: justify these axioms.

Semiring CSP (1995)

Both significant and insignificant differences with VCSP.

- **Insignificant:** express satisfaction degrees, not violation degrees. Historically used the structural variant 1.
- **Significant:** can consider partially ordered structures

c-semiring

- A set E of **satisfaction degrees**.
- An operator $+_s$ defines a **partial order** \preceq_s on the set E : $a \preceq_s b$ iff $a +_s b = b$ (ACI).
- a **maximum element** 1 and a **minimum element** 0. Implies that 1 is an **annihilator** for $+_s$, 0 a **neutral element**.
- an AC operator \times_s combines sat. degrees. 0 is an **annihilator** for \times_s .
- $(a \times_s c) +_s (b \times_s c) = (a +_s b) \times_s c$ (distributivity).

Abelian semiring + idempotency of $+_s$.

Semiring CSP

A semiring constraint network is a tuple $\langle X, D, C, S \rangle$ where :

- $X = \{x_1, \dots, x_n\}$ is a set of **variables**.
- $D = \{D_1, \dots, D_n\}$ is the collection of the associated **domains**.
- C is a set of **constraints**. A constraint $c \in C$ (c_S) is a function defined on a set of variables $S \subseteq X$ that maps tuples to semiring values $c_S : \prod_{x_i \in S} D_i \rightarrow E$.
- $S = \langle E, +_s, \times_s, \mathbf{0}, \mathbf{1} \rangle$ is a c-semiring.

Problem: finding one/all non dominated solutions.

Totally ordered SCSP and VCSP

From **totally ordered c-semiring** $S = \langle E, +_s, \times_s, \mathbf{0}, \mathbf{1} \rangle$ to **valuation structure** $S' = \langle E, \preceq_v, \times_s, \perp, \top \rangle$ where:

$$(b \preceq_v a) \Leftrightarrow (a +_s b = b), \top = \mathbf{0}, \perp = \mathbf{1}$$

From **valuation structure** $S = \langle E, \preceq_v, \oplus, \perp, \top \rangle$ to **c-semiring** $S = \langle E, +_s, \oplus, \mathbf{0}, \mathbf{1} \rangle$:

$$(a +_s b = b) \Leftrightarrow (b \preceq_v a), \mathbf{0} = \top, \mathbf{1} = \perp$$

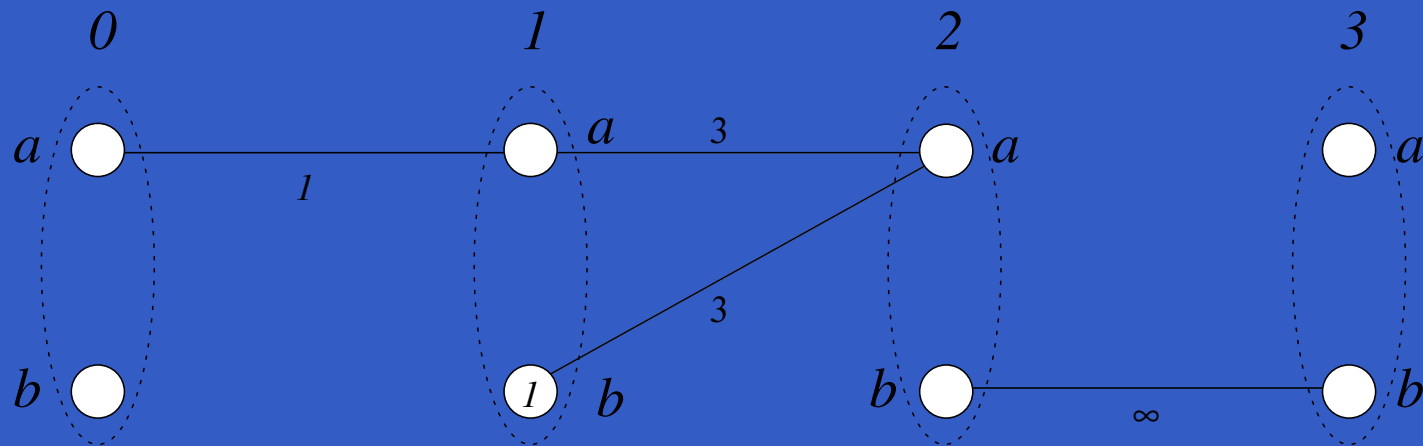
Ex: check axioms...

Describing a binary $\{V,S\}$ CSP

By a variant of the so-called “microstructural” graph (multipartite graph):

- each **value** $a \in D_i$ is represented by a **vertex** (i, a) .
- for $a \in D_i, b \in D_j$ s.t. $c_{ij} \in C$, an **edge** connects the vertex (i, a) and (j, b) with weight $c_{ij}(a, b)$ (if not equal to \perp). Weights equal to \top omitted.
- unary constraints (if any) are represented as vertex labels.

Example - weighted MaxCSP



Valuation of $\langle a, a, b, b \rangle = 0 \oplus 1 \oplus 0 \oplus 3 \oplus \top = \top$.

Valuation of $\langle a, a, a, a \rangle = 0 \oplus 1 \oplus 0 \oplus 3 \oplus 0 = 4$.

Valuation of $\langle b, a, b, a \rangle = 0 \oplus 0 \oplus 0 \oplus 0 \oplus 0 = 0$.

Incompatible with classical CSP microstructure (edge = allowed). .

Instances

CSP	E	\succ_v	\top	\perp	\oplus
classical	$\{t, f\}$	$t \succ_v f$	f	t	\wedge
<i>additive</i>	\overline{N}	\leq	$+\infty$	0	$+$
<i>fuzzy</i>	$[0, 1]$	\geq	0	1	min
<i>possibilistic</i>	$[0, 1]$	\leq	1	0	max
<i>lexicographic</i>	$[0, 1]^*$	\leq^*	\top	\emptyset	\cup
<i>probabilistic</i>	$[0, 1]$	\leq	1	0	$1 - (1 - a)(1 - b)$

Partially ordered SCSP

- Set-based SCSP.
 - semiring values are sets
 - $\times_s = \cup$, $+_s = \cap$ (order = set inclusion)
 - c-semiring $\langle \mathcal{P}(A), \cup, \cap, \emptyset, A \rangle$. Distributive lattice.
- Multicriteria SCSP.
 - one $S_i = \langle E_i, +_{si}, \times_{si}, \mathbf{0}_i, \mathbf{1}_i \rangle$ per criteria
 - $\langle E_1, \dots, E_k \rangle, +_s, \times_s, \langle \mathbf{0}_1, \dots, \mathbf{0}_n \rangle, \langle \mathbf{1}_1, \dots, \mathbf{1}_n \rangle$
 - $\times_s, +_s$: pointwise application of each $\times_{si}, +_{si}$.

Structural variants

Depending on how we want to define cost functions, **valuations** can be associated with:

- 1: **tuples**: most general.
- 2: **classical constraints**: $c_i(t) = \alpha_i$ if $t \notin R_i$ (\perp otherwise)
- 3: **values**: only unary soft constraints.
- 4: **variables**: cost of leaving unassigned (MUP).

Historically VCSP used 2.

Ex: Model 1 with 2, 4 with 3.

Desirable properties of \oplus

- avoiding the drowning effect: **strict monotonicity**.

$$\forall a, b, c \in E, a \succ b \wedge c \neq \top \Rightarrow (a \oplus c) \succ (b \oplus c)$$

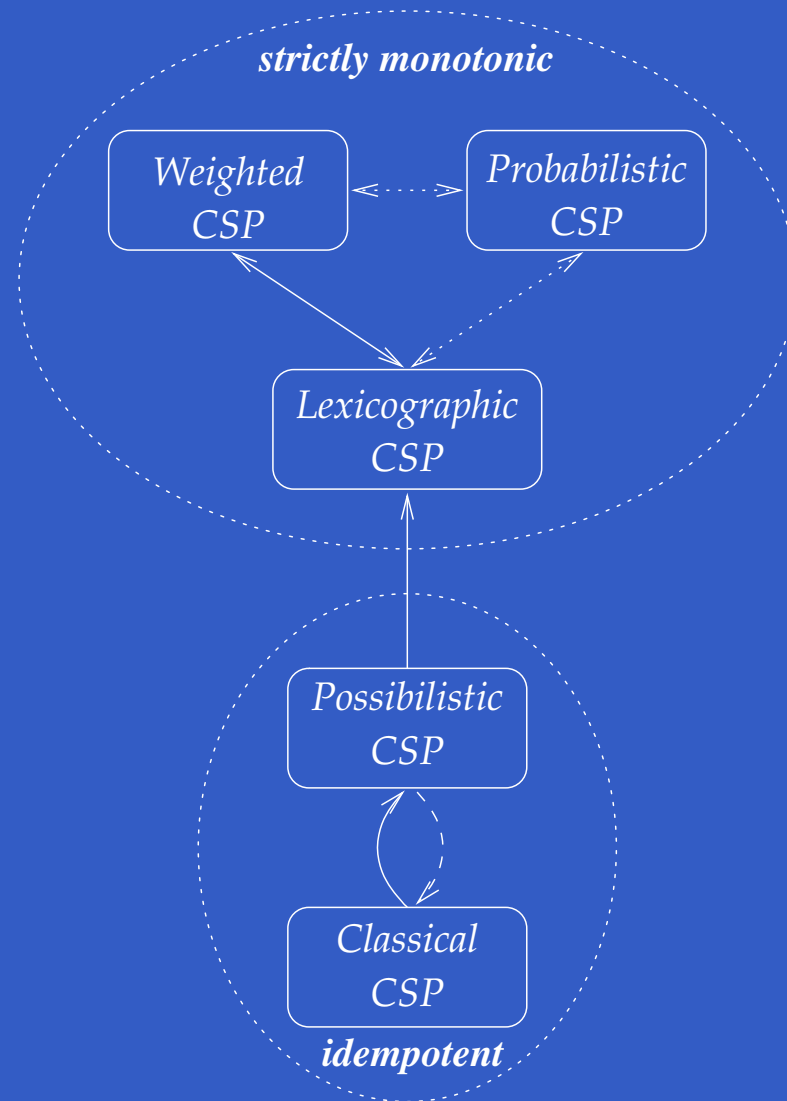
Ex: show that if one valuation strictly improves, the assignment valuation improves strictly.

- can add implied constraints: **idempotency**.

$$\forall a \in E, a \oplus a = a$$

VCSP axioms + $|E| > 2$ make these 2 incompatible.

Links with expressive power/complexity



Influence of arity on expressive power

- Classical CSP: **binary CSP** can express all problems (dual problem).
- Soft CSP: **binary hard** constraints + **soft unary** are enough.

Ex: show how this is possible by transforming a VCSP into its dual (define this).